

**VIVE**  
Vittoriano  
e Palazzo Venezia

**EDU**

# School 2025-2026

## Educational Proposals

[vive.beniculturali.it](http://vive.beniculturali.it)

## **EDUCATIONAL PROPOSALS FOR SCHOOLS**

### **ACADEMIC YEAR 2025/2026**

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VIVE is an institution of significant interest to the Ministry of Culture, located in Piazza Venezia, in the heart of Rome. It consists of Monument to Victor Emmanuel II, also known as Vittoriano or Altar of the Fatherland, which includes the **Panoramic terrace**, **Museo Centrale del Risorgimento** and **Ala Fori Imperiali**, as well as **Palazzo Venezia** with its collections.

A symbol of the Republic and its constitutional values, VIVE protects and promotes its architecture, decorative features and collections through research and study. It also encourages public engagement with the goal of fostering a modern education in active, democratic and European citizenship. The detailed educational program is centered around **direct engagement with the cultural heritage, with the aim of encouraging personal and collective reinterpretation.**

VIVE's educational team offers learning experiences for all ages and all school levels. Their program is designed to help students discover the origins of Italian institutions and art, learn about the accomplishments of great historical figures - from the Renaissance to the Risorgimento - and immerse themselves in a setting that reveals the culture, society, and language of a nation in constant evolution.

For the **2025/2026 academic year**, VIVE offers schools of all levels a variety of activities, including **guided tours, animated visits, workshops, sensory and accessible activities** and **PCTO** (Pathways for Transversal Skills and Orientation).

VIVE's educational activities are designed to complement and provide interdisciplinary depth to school curricula. The content is tailored to the age of the participants to ensure a rewarding and educational experience. All educational activities and PCTO programs are led by art historians, specialized museum educators, and educators with specific expertise in museum accessibility.



## USERS

### NURSERY SCHOOL (AGES 3-5)

Learning through objects, shapes, colors, and stories while exploring the museum space: VIVE welcomes nursery school children with a dedicated program

#### ANIMATED TOURS

- Animals on stage

#### WORKSHOPS

- My very own garden

### PRIMARY SCHOOL (AGES 6-10)

VIVE is the ideal place to introduce students to history and heritage, to educate them about active citizenship, and to let them experiment with artistic languages and techniques.

#### ANIMATED TOURS

- My VIVE: words, colors, and emotions
- A theatre of stories
- Journey to Italy
- *Once upon a time...*the Risorgimento!

#### WORKSHOPS

- Artistic techniques:  
the bronze masters of Rome
- Plein air painting in Giardino Grande of Palazzo Venezia  
(available from April to October)

#### SENSORY AND ACCESSIBLE ACTIVITIES

- Palazzo Venezia through the senses
- VIVE for everyone

## MIDDLE SCHOOL (AGES 11-13)

VIVE meets the national guidelines for middle schools by promoting heritage and citizenship education through dialogue, active engagement, and the conscious re-elaboration of the cultural experience.

### GUIDED TOURS

- VIVE through stories and memories
- Discovering Palazzo Venezia
- Renaissance at Palazzo Venezia
- Discovering Vittoriano
- The Risorgimento and the story of Italian unification
- The other voice of Risorgimento: stories of women in a nascent Italy

### ANIMATED TOURS

- A Roman journey through art, music and literature
- Chronicles from Vittoriano
- Ideas, words and images for a manifesto

### WORKSHOPS

- Artistic techniques: the bronze masters of Rome

### SENSORY AND ACCESSIBLE ACTIVITIES

- Palazzo Venezia through the senses
- VIVE for everyone

## HIGH SCHOOL (AGES 14-18)

Citizenship, history, archaeology, and art education: VIVE, with its educational resources, helps to provide students with interpretive keys to approach reality and guide their future choices.

### GUIDED TOURS

- VIVE through stories and memories
- Discovering Palazzo Venezia
- Renaissance at Palazzo Venezia
- Saving Beauty: Palazzo Venezia between wars and rebirth
- Discovering Vittoriano
- The Risorgimento and the story of Italian unification
- The other voice of Risorgimento: stories of women in a nascent Italy

### ANIMATED TOURS

- A Roman journey through art, music and literature
- Chronicles from Vittoriano
- Ideas, words and images for a manifesto

### SENSORY AND ACCESSIBLE ACTIVITIES

- Polyphony of languages
- VIVE for everyone

## PCTO - PATHS FOR CROSS-CURRICULAR SKILLS AND ORIENTATION

- Art and museums professions
- Communicating a museum

# EDUCATIONAL PROPOSALS

## GUIDED TOURS

### • **VIVE through stories and memories**

A journey through time that crosses the halls of Palazzo Venezia and the terraces of Vittoriano, a path through collective historical memory. Through VIVE, participants retrace the salient moments of Italian history: from the Risorgimento to the unification of Italy, from the twenty years of Fascism to the birth of the Republic. A multiple, plural narrative, between history and memory, that develops the interaction between different disciplines, from anthropology to architecture, from art to cinema to nourish our contemporary imagination.

*A conceptual map will be provided to the class to help guide the students in re-elaborating the proposed content in the classroom.*

**Location:** Palazzo Venezia and Vittoriano

**User:** lower and upper secondary schools

### • **Discovering Palazzo Venezia**

For many centuries, Palazzo Venezia was the residence of popes, cardinals, ambassadors, and artists. It's an ancient and majestic Renaissance palace in the heart of Rome. Few buildings in the city, perhaps none, hold a similar wealth of history, art, and culture. The guided tour leads the class through a complex of loggias, walkways, and gardens with precious plants and essences, as well as monumental halls and masterpieces from the Middle Ages to the early 20th century.

**Location:** Palazzo Venezia

**User:** lower and upper secondary schools

### • **Renaissance at Palazzo Venezia**

Palazzo Venezia is a symbolic place of the Roman Renaissance, known for its architectural forms inspired by the work of Leon Battista Alberti, its sculptural and pictorial decorations - like the frescoes in the Hall of the Labors of Hercules - and the great historical figures who passed through its doors. The tour is a walk through Rome of that era and allows you to experience the atmosphere that once filled this historic residence: Pope Paul II's passion for collecting, the popular celebrations of Carnival, Cardinal Domenico Grimani's extraordinary library, and the visits of great intellectuals like Pietro Bembo and Erasmus of Rotterdam

**Location:** Palazzo Venezia

**User:** lower and upper secondary schools

### • **Saving Beauty: Palazzo Venezia between wars and rebirth**

In the heart of Rome, Palazzo Venezia wasn't just a residence for popes, cardinals and ambassadors. In more recent times, between the two world wars, the palace took on a new, quiet purpose: becoming a refuge for art. In 1917, numerous masterpieces from Venice and other cities threatened by the war were moved to Palazzo Venezia, which had been turned into an emergency depot to protect the national artistic heritage. During World War II, the building once again became a key point for saving works of art, thanks to the critical efforts of officials like Aldo De Rinaldis and Emilio Lavagnino. With the end of the conflict, major exhibitions set up between 1944 and 1945 marked the beginning of a new phase: the cultural rebirth of the country and the start of the palace's transformation into a museum open to the public. The tour offers a historical reconstruction of how Italy sought to protect its artistic and cultural identity when everything seemed to be in danger.

**Location:** Palazzo Venezia

**User:** upper secondary schools

### • **Discovering Vittoriano**

A visit to the Monument to Victor Emmanuel II, or the Vittoriano, is an unmissable experience for anyone wishing to delve deeper into Italian history and art. Conceived in January 1878 in honor of the first King of Italy, Victor Emmanuel II, and the entire Risorgimento process, the complex has, since 1921, housed the Tomb of the Unknown Soldier and other memorials to our history. Participants enter through the monumental gate on Piazza Venezia, come up to the Altare della Patria and the Tomb of the Unknown Soldier, observe the equestrian statue of Victor Emmanuel II and are left breathless by the sheer size of the Piazzale del Bollettino and the Sommoportico.

**Location:** Vittoriano

**User:** lower and upper secondary schools

### • **The Risorgimento and the stories of the unification of Italy**

Eyeglasses, newspapers, red shirts, swords, paintings, puzzles, and photographs: the extraordinary collection of Museo Centrale del Risorgimento becomes a map that illustrates the ideals and figures who brought to life the struggle to create a united and independent Italy. Starting from the objects on display, it's possible to reconstruct a long history that spans from Mazzini's republican dream to Garibaldi's campaigns, from the strategic alliances of the Kingdom of Sardinia - orchestrated by Cavour and Victor Emmanuel II - up to the conclusion of the First World War.

**Location:** Museo Centrale del Risorgimento

**User:** lower and upper secondary schools

### • **The other voice of the Risorgimento: stories of women in a nascent Italy**

A history written in invisible ink: that is the story of the women who contributed to the unification of Italy. In this guided tour through the museum's halls, their presence emerges powerfully through extraordinary figures like Giuditta Bellerio Sidoli, Anita Garibaldi, Colomba Antonietti, and Jessie White. These women courageously participated actively in the Risorgimento process, taking on different yet consistently decisive roles. The tour reconstructs their story, offering a new and in-depth look at a fundamental chapter of Italian history, told through objects, portraits, and documents preserved by the museum to fully grasp the value and strength of their little-known but crucial commitment.

**Location:** Museo Centrale del Risorgimento

**User:** lower and upper secondary schools



## ANIMATED TOURS

### • My VIVE: words, colors, and emotions

A secret garden, a market, two majestic complexes: leafing through ancient and modern maps of Piazza Venezia is like traveling back in time, like an illustrated history book. This engaging tour guides the public through the historical and artistic events of this area of Rome and its buildings: Palazzo Venezia, one of the city's most distinguished Renaissance residences and the Monument to Victor Emmanuel II, the first king of Italy. Each participant will create their own "emotional map" to capture a snapshot of Vittoriano, the details and colors of the frescoes in Palazzo Venezia, the story that most fascinated their imagination, and a proposal for the city's future.

**Location:** Palazzo Venezia e Vittoriano

**User:** primary school

### • Animals on stage

An animated tale of Palazzo Venezia in a unique tour that features animals and their stories. From the lion in Pope Paul II's coat of arms to his parrot that once lived here and from the real and mythological animals painted in the architectural decorations to those represented in the collection's artworks, participants will follow the animals' "footprints" to discover Palazzo Venezia. The tour concludes with the invention of new stories, which are then performed using a Kamishibai, a characteristic Japanese "paper theater" with illustrated boards and painted animals.

**Location:** Palazzo Venezia

**User:** nursery school

### • A theatre of stories

The centuries-old history of Palazzo Venezia comes to life through an animated story told with Kamishibai, the traditional Japanese "paper theater." Illustrated boards and sounds from another time guide children to discover the pope's passion for travel and the wonders of the world. Room by room, they'll relive the stories of knights, kings, artists, and musicians who inhabited the palace over the centuries. Mythological tales and timeless notes accompany participants on a journey between reality and imagination. At the end of the tour, the class is invited to create an original, collaborative story about Palazzo Venezia and its characters using the Kamishibai, with specially prepared paper scenarios and figures.

**Location:** Palazzo Venezia

**User:** primary school

### • A Roman journey through art, music and literature

Between the 17th and 18th centuries, young aristocrats and members of the bourgeoisie explored the Eternal City in search of ancient ruins, wonders, and art treasures. This was the famous Grand Tour, the culmination of an educational journey that often ended in Italy, in Naples or Rome. Many of them passed through Palazzo Venezia, drawn by the archaeological finds and artworks, as well as the lavish parties organized by the ambassadors of the Venetian Republic.

This interdisciplinary tour allows participants to rediscover the history of travelers from another era, such as Goethe, Keats, and Shelley, and distinguished guests like Mozart, who held a concert here, and Antonio Canova, who set up his artist's studio in this historic residence. Along the way, students will build a unique, original image dedicated to Piazza Venezia area, combining views from the past with today's photographs, step by step.

**Location:** Palazzo Venezia

**User:** lower and upper secondary schools



### • Journey to Italy

An imposing staircase, statues that seem to come to life, and terraces that touch the sky: Vittoriano is transformed into a place to be explored with curious eyes, step by step. Participants embark on a journey to discover the history of men and women who, with courage and determination, helped build Italy. It's a tour through ideals of freedom, unity, and peace, told through symbols, sculptures, and unforgettable views. The monument, with its representations of seas, cities, and regions, becomes a map of an Italy united not only in history but also in its territory. During the tour, the experience is sealed in memory with the creation of an illustrated postcard: a personal and colorful souvenir made of emotions, details, and images, as a reminder to the journey just experienced.

**Location:** Vittoriano

**User:** primary school

### • Chronicles from Vittoriano

The tour leads participants to discover the role which Vittoriano played in shaping Italy's national identity and consciousness. This experience allows for a deeper understanding of the key moments in the history of a unified Italy, also through visual testimonies from newsreels, photographs, and archival documents. The tour follows a path through some of the monument's most symbolic stops - from the Fountain of the Tyrrhenian Sea to the Altar of the Fatherland, from the equestrian statue to Piazzale del Bollettino - to relive, through images and stories, the historical and civil events that marked the 20th century. At the end, inspired by the content explored during the visit, participants - organized into crews - are invited to create a short news report video from Vittoriano, transforming the tour into a moment of active and shared reflection.

**Location:** Vittoriano

**User:** lower and upper secondary schools

### • *Once upon a time... the Risorgimento!*

An animated journey with rhymes and short stories guides children on a discovery of Italy before unification and the brave deeds of its key figures: Garibaldi's adventures between two worlds, Mazzini's travels across Europe, and the courage of female patriots. Through rhymes and words, they enter into history and, while walking through the halls of Museo Centrale del Risorgimento, they discover the stories hidden behind portraits, objects, and relics. At the end of the tour, participants are asked to create a collective visual narrative - in the form of a comic strip - that tells the stories of the episodes and people they found most significant.

**Location:** Museo Centrale del Risorgimento

**User:** primary school

### • Ideas, words and images for a manifesto

How can the founding values of a nation be made visible? What are the words that translate them into the collective imagination and make them instantly recognizable to everyone?

This tour is dedicated to the primary visual representation of the ideals of a united Italy through Vittoriano and Museo Centrale del Risorgimento. Words like "homeland," "identity," "history," "future," and "nation" will be the starting point for a shared reflection on key concepts of our past and contemporary history. These ideas will then take shape in a unique manifesto combining images, words, and colors.

**Location:** Vittoriano and Museo Centrale del Risorgimento

**User:** lower and upper secondary schools



## WORKSHOPS

### • My very own garden

An animated story guides participants on a discovery of Palazzo Venezia and its gardens in a journey through art and nature. The tour seeks out the colors and plant forms that inspired great artists in creating the palace's frescoes and decorations. In Giardino Grande, home to palms, magnolias, cedars, camellias, and boxwood hedges, children are guided to observe the interplay of light and shadow among the shapes of leaves, the forms of plants, and the colors of berries and flowers. In the workshop, the young participants use a special surface and a unique watercolor technique to create their own personal gardens of shades and layers, capable of telling a story about themselves and the experience they've just had.

**Location:** Palazzo Venezia

**User:** nursery school

### • Artistic techniques: the bronze masters of Rome

How do you make a bronze sculpture? What are the ancient techniques for working with it? This special tour will answer these questions and many others, focusing on the transmission of artistic traditions and practices from the past. Starting with the bronze works in the Palazzo Venezia collections, participants will learn what lies behind the creation of an artwork and delve into the valuable heritage of knowledge and skills of master bronze workers. In the workshop, the different characteristics and processes for working with metals will be explained, and you'll get to try the repoussé technique.

**Location:** Palazzo Venezia

**User:** primary and lower secondary school

### • Plein air painting in Giardino Grande of Palazzo Venezia

In the heart of Rome, at the foot of the Capitoline Hill, there's a Renaissance palace that looks like a fortress. Its crenellated walls enclose a 19th-century garden inhabited by parrots, towering palms, magnolias, and plants from the four corners of the world. Immersed in the greenery of the rediscovered garden of Palazzo Venezia and surrounded by the interplay of light between the flowers, trees, and the water of the magnificent marble fountain, participants can observe the surrounding nature, record every variation of light and color, and experience the practice of plein air painting like the Impressionist artists.

**Location:** Palazzo Venezia

**User:** primary school



## SENSORY AND ACCESSIBLE ROUTES

### • Palazzo Venezia through senses

How do you explore a museum through your senses? What aromas and scents waft from the gardens of the past? Strolling through the majestic halls of Palazzo Venezia, this visit leads us to discover its history through an unprecedented sensory journey, engaging participants' bodies, movement, and imagination. The path winds through the museum's rooms, constantly interacting with the artworks and materials in the collection: marble masterpieces reveal themselves through touch, while ceramics from an ancient apothecary tell their stories through the scents of the mixtures they held over centuries. This synesthetic experience, which includes various activities to perform during the visit, offers an inclusive journey for all participants.

**Location:** Palazzo Venezia

**User:** primary and lower secondary school

### • Polyphony of languages

The museum is an inclusive place, a lively and shared space, open to the diversity of its audiences and the plurality of its languages. A sensory tour dedicated to the history and collections of Palazzo Venezia invites participants to put themselves in someone else's shoes to experience different ways of approaching artworks and engage with a symphony of languages. The tour moves from understanding the architectural space with the help of typhlo-didactic tools to a tactile exploration of artistic materials. From reading an artwork with one's body to olfactory and auditory experiences suggested by the museum's heritage. From the stories of objects from distant lands and past eras to the multitude of cultures, knowledge, and craftsmanship that Palazzo Venezia collections offer.

**Location:** Palazzo Venezia

**User:** upper secondary schools

### • VIVE for everyone

Tactile explorations and tours in LIS (Italian Sign Language) accompany students on a journey to discover the cultural heritage of Palazzo Venezia, Vittoriano and Museo Centrale del Risorgimento, with the aim of making VIVE accessible to everyone. This educational proposal offers differentiated tours that allow classes with students with disabilities to have an inclusive museum experience and share knowledge through participatory programs led by museum educators specialized in accessibility and by deaf guides or LIS interpreters.

**Location:** Palazzo Venezia, Vittoriano, Museo Centrale del Risorgimento

**User:** primary school, Lower and upper secondary schools

**Information:** to arrange accessible tours for visitors with cognitive and sensory disabilities, please contact the educational staff at [vi-ve.edu@cultura.gov.it](mailto:vi-ve.edu@cultura.gov.it)



## **PCTO – PATHS FOR CROSS-CURRICULAR SKILLS AND ORIENTATION**

VIVE offers students in upper secondary schools the opportunity to participate in two PCTO (Pathways for Transversal Skills and Orientation) projects. These projects are focused on careers within the art and museum "system" and on museum communication in the digital world.

### **• Art and museums professions**

The PCTO "Art and museum professions" allows students to learn about VIVE's cultural heritage, explore museum roles and functions, and gain a better understanding of future career choices through a training and educational program based on dialogue, active participation, and hands-on experience. Students will be introduced to various professionals involved in the management of a museum and its collections. This includes roles such as the cultural manager, the curator, and the exhibition designer, a specialized professional who handles museum installations. They will also delve into the functions of the conservator, the cataloguer, the restorer, and the registrar - the person responsible for managing art loans within the museum administration. Additionally, the program examines the professionals who handle communication, from the press office to digital promotion, and public services, specifically in the field of art and cultural heritage education. In the final session, students will present what they have learned to their classmates, teachers, and the tutors and educators involved in the project.

### **• Communicating a museum**

The PCTO program "Communicating a Museum" involves students in an in-depth exploration of museum communication. Students get to know VIVE Institute through its official channels - the website and social media pages - to learn about the professional roles involved and experiment with communication strategies in a cultural context.

This program helps guide students' future career interests by developing new-generation digital skills for communicating culture through new media. The program begins with an introduction to VIVE, highlighting the complexity and historical layers of the institute, which includes the distinct heritage of Palazzo Venezia, Vittoriano and Museo Centrale del Risorgimento. Students delve into the functions of a museum, starting with the ICOM definition: "A museum is a permanent, non-profit institution in the service of society and its development, open to the public, which acquires, conserves, researches, communicates, and exhibits the tangible evidence of humanity and its environment for the purposes of study, education, and enjoyment."

Students analyze and compare the communication strategies of both Italian and international museums to extract key concepts they can apply to their own work. This is followed by practical sessions in VIVE's spaces, where students create textual content and photographic materials for their communication project. In the final meeting, the students present their work, explaining the process that led to their final result and justifying their choices.

## SKILLS AND EDUCATIONAL OBJECTIVES

The educational and training approach behind the PCTO programs, "Art and museum professions" and "Communicating a museum in the social media era," is designed as an open and multidirectional process. It's the result of the relationships among all participants, who together help build new ways of interpreting reality and society. In this context, cultural heritage and the museum environment that preserves and exhibits it are seen as "third spaces." These are places where students can directly experience and engage with different perspectives, languages, contexts, and viewpoints. They are also media-rich environments where students can practice understanding "the other," challenge their own assumptions, and find new tools for reading, re-elaborating, and communicating.

VIVE's PCTO programs aim to enhance students' interpersonal communication, and professional skills. The goal is also to develop practical skills in independently managing assigned work, individually creating content, navigating a professional environment, and recognizing the role and functions of a museum.

## INFORMATION

Each PCTO program totals 20 hours and is structured into eight 2-hour, in-person meetings at VIVE with dedicated staff. An additional 4 hours of independent work allow students to process the learned content and prepare the final presentation for the last meeting.

VIVE's PCTO programs are offered at no cost to students and are conducted in person, with a customized schedule for each school. If there are difficulties in completing the entire program at VIVE, it is possible to arrange for some sessions to be held remotely.

For information on the programs and to start a PCTO, please contact the educational team at [vi-ve.edu@cultura.gov.it](mailto:vi-ve.edu@cultura.gov.it)



## INFO AND RESERVATION

Educational activities at VIVE - Vittoriano and Palazzo Venezia for schools are free of charge, lasting 90 or 120 minutes, from Monday to Saturday.

### **Educational Team**

All educational activities are led by specialized museum educators.

Accessible tours are led by educators with specific expertise in museum accessibility, deaf guides, or interpreters of LIS - Italian Sign Language.

### **Languages**

Activities for schools are available in Italian, English, French, Spanish, German, and LIS - Italian Sign Language.

### **Contacts**

For information on educational activities and to contact the educational team, please send an email to [vi-ve.edu@cultura.gov.it](mailto:vi-ve.edu@cultura.gov.it)

To make a reservation, call 0683845776 (Monday to Friday, 9:30 AM - 5:30 PM) or send an email to [vi-ve.prenotazioni@cultura.gov.it](mailto:vi-ve.prenotazioni@cultura.gov.it)

The reservation allows you to combine the chosen educational activity with a free admission ticket.

Reservations are mandatory at least 7 days before the chosen date.

### **Address**

All educational activities start at Palazzo Venezia, entrance via del Plebiscito, n. 118.

VIVE - Vittoriano and Palazzo Venezia, Piazza San Marco, n. 49, Rome.